



**New Zealand Amateur Rock'n'Roll
Association Inc.**



**JUDGING GUIDELINES - As at 08 April 2011
To be read in conjunction with Rule Book A & B**

A-One Timing is an essential ingredient within the 3 categories along with a well balanced routine.

TIMING

Gain up to a total of 10 points

Gain up to 6 points

TIMING, TEMPO & RHYTHM: All body movements of the couple/partnership are in time to the main beat of the music and are consistent with the tempo and rhythm of the song for the duration of a balanced routine.

Gain up to 3 points

EXPRESSION: All body movements of the couple/partnership interpret the character of the music i.e. uses the beat, music breaks, pauses and accents in the dance. This involves clever use of timing by playing with and using the beat, holding the beat, and syncopation within moves. The entire body is used to express the rhythm and character of the dance.

Gain up to 1 point
½ point
½ point

START & FINISH

The couple/partnership start together on the main beat of the music.
The couple/partnership finish together on the last beat of the music.

HARMONY

Gain up to a total of 10 points

Gain up to 5 points

PRESENTATION & INTERPRETATION: Partner coordination and interaction. – well matched styling, skill and ability, good teamwork. Working together at all times in time to the music and dancing the same rhythm. Displaying unison, expression, attitude, personality and confidence. The complete dance and its style/routine must be complimentary to our rock n roll revival ideals

Gain up to 3 points

FLOW: The individual styles of the partnership must be complimentary to each other, dancing with flow, continuity and feeling whilst in harmony with the music.

Gain up to 2 points

ENJOYMENT: It must be evident the couple/partnership are enjoying themselves and gaining pleasure dancing with each other and the music.

VARIETY

Gain up to a total of 10 points

Gain up to 5 points

OVERALL VARIETY: A diverse combination of moves in time to the music to form a well structured and balanced routine. The overall dance capturing the essence of Rock and Roll dance, interpreting the music with confidence and skill, while keeping within our Rock and Roll ideals and origins. Acknowledge coordinated and varied starts, well planned finishes and the complexity and originality of the whole dance.

Gain up to 4 points

ACKNOWLEDGE: Competency in execution of the entire routine. Innovation and creativity that sustains interest throughout the entire dance. Entry and Exits of moves which enhance the flow of the routine. Confidence, ingenuity and mastery in execution of the dance and blending of the routine to the music.

Gain up to 1 point

X FACTOR: Wow – Showmanship

Section 10/11 – Restricted:

IMPORTANT: “X” – is to be marked by judges at all times where one person in the couple takes the weight of the other person while that person is not in contact with the floor.

General Guide for Allocation of Fault points:

Judges will have to define for themselves when allocating these points – just how *minor or major* the fault is.

Minor/ Medium:	up to 2 points
Major:	up to 5 points

Example:

Stumble/baulking/interference	Up to 2 points from Timing/Harmony/Variety judges
Poorly executed aerial move	Up to 2 point from Timing / Harmony / Variety judges
2 Arm-lengths	Up to 2 points from Harmony Judge
Crash/Fall (bottom on floor)	Up to 2 points from Timing / Harmony / Variety judges
Above Head/no physical contact	5 points from Harmony/Variety judges
Stop dancing for a period of time	Up to 5 points from Timing / Harmony / Variety judges

Please note: Couples who stop dancing altogether for a period of time:

On placings: Placed last in that song e.g. 5 in final 5th place.

Competitors dance and finish the slow and are placed appropriately. They then stop/sit in the fast. Depending on their placing in the slow and in comparison with the placings of the other competitors in the slow and the fast song, there is the possibility of their still taking a place in the overall judgment.

On points: Points are awarded for what the competitors have achieved e.g. they start and have a hiccup in the middle of the routine, stop, adjust and then carry on. They will be awarded marks accordingly for the first and last sections of the dance, but always taking into account the degree of time that they stopped dancing.

The above examples are to help define dancing faults, thereby retaining a consistency within our Guidelines. They are generalisations and to be considered in conjunction with the Judging Guidelines.

Words of wisdom:

Your distance from the couples on the dance floor can influence your judging – “be aware and take care”.

Be comfortable where you stand. “Interpretation, expectations and influence” – be realistic, fair and honest at all times!

Remain ‘focused’ throughout the **entirety** of each song – **2 songs, 2 judgements.**

CONDENSED JUDGING GUIDELINES

A-One Timing is an essential ingredient within the 3 categories along with a well balanced routine.

TIMING

6	TIMING, TEMPO & RHYTHM
3	EXPRESSION
1	START & FINISH

HARMONY

5	PRESENTATION & INTERPRETATION
3	FLOW
2	ENJOYMENT

VARIETY

5	OVERALL VARIETY
4	ACKNOWLEDGE
	Execution/Creativity/Entry/Exits/Flow/Mastery
1	X FACTOR